

BAIRNSDALE C.A. CRICKET LATROBE VALLEY LEONGATHA D.C.A. SALE MAFFRA C.A. WARRAGUL DCA

ABN 48 728 684 724



FOUNDED IN 1956

AS THE

GIPPSLAND CRICKET LEAGUE

2025 - 2026

HANDBOOK



Kookaburra Sports sponsors of Region 7 Cricket

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GCL MATCH-DAY RESPONSIBILITIES

Host Club Responsibilities

- 1. To make every attempt to contact GCL Coordinator and teams and umpires if weather conditions or any other unforeseen circumstance will prevent play on the day
- 2. To have change room and toilets available for players and officials 60 minutes before official start of play
- 3. To make ready the pitch and set wickets 30 minutes before the official start of play
- 4. To provide sufficient water and/or cordial for drink breaks during play
- 5. To pay the official umpires no later than the luncheon break (see rates below)
- 6. To provide 30 luncheons to the standard as laid down by Region 7 (see below)
- 7. To advise GCL Coordinator the time that umpires declared play was abandoned for the day so that it can be recorded on PlayHQ
- 8. To have an electronic device available to enable live scoring of the match

Luncheons:

Minimum requirements: Two salad rolls with meat or chicken fillings, cake and/or biscuits, fresh fruit, cordial, tea and coffee

Provision of 30 Luncheons: Twelve Players per team (24); Two Team Officials per team (4); Two (2) Umpires.

Summary of Payments to Host Clubs:

- **Lunches** \$150 per team per day. No fee to be paid for matches abandoned prior to the scheduled match day.
- **Ground Hire** \$200 per day for a Turf Wicket, and \$50 per day for a Hard Wicket. Turf wicket venues to be paid \$100 if a match is abandoned on the day prior to the scheduled match day.
- Umpires (50 Overs) \$180 per Umpire per match, varied under the following conditions:
 - Match abandoned prior to commencement of second innings \$120 per Umpire
 - Match abandoned prior to gazetted start of play \$90 per Umpire
 - Match abandoned prior to 8am on match day (and Umpire advised) \$NIL
- Umpires (40 Overs) \$150 per Umpire per match, varied under the following conditions:
 - o Match abandoned prior to commencement of second innings \$100 per Umpire
 - Match abandoned prior to gazetted start of play \$75 per Umpire
 - Match abandoned prior to 8am on match day (and Umpire advised) \$NIL
- Umpires (20 Overs) \$75 per Umpire per match, varied under the following conditions:
 - Match abandoned prior to commencement of second innings \$50 per Umpire
 - Match abandoned prior to gazetted start of play \$40 per Umpire
 - Match abandoned prior to 8am on match day (and Umpire advised) \$NIL
- Umpires (Finals) Umpires to be paid an additional \$25 each to cover travels costs.

GCL RULES

Gippsland Cricket League: Premier, Women's, Under 18 and Under 15 competitions.

RULES GOVERNING 50 and 40 Over Matches

1. THE COMPETITION

- **1.1** a) Gippsland Cricket Region 7 will conduct a competition between its member Associations to be known as the 'Gippsland Cricket League' (and referred to as "the League").
 - b) The competition will involve a Premier grade (open age), a Women's grade, an Under 18 grade and an Under 15 grade.
 - c) Nomination of teams may be accepted at the Annual General Meeting or at any meeting of Gippsland Cricket-Region 7 as the Board may direct prior to the 1^{st of} September of each year.
- **1.2** The Laws of Cricket 2017 Code, 2nd Edition 2019 & 3rd Edition 2024 shall apply, except as hereinafter modified.
- 1.3 To be eligible for GCL competitions, a player must be a resident in the country, be a registered and financial playing member within the Association he or she represents; and have taken part in normal competition within that Association during the current season.
- 1.4 No player is permitted to play in more than one division of GCL cricket on any given day.

2. POINTS & RANKING PROTOCOLS

2.1 MATCH POINTS

- Win 6 points
- Tie, Draw or Match Abandoned 3 points
- Loss 0 points

2.2 PERCENTAGE

If two or more teams have equal points, the one having the highest Net Run Rate will be deemed to have the higher ranking on the ladder.

2.3 BYES AND FORFEITS

- a) A team receiving a forfeit shall be awarded six points.
- b) A team with a bye shall receive zero points, provided all teams are scheduled for the same number of matches in that competition; otherwise six points shall be awarded for a bye.
- c) An Association forfeiting a game shall be fined \$50.00.

3. PLAYING TIMES

- a) All matches shall commence at 10.15 am, unless there is a delayed start due to adverse conditions.
- b) The luncheon break shall be for a period of thirty minutes between 1.15pm and 1.45pm, or as otherwise provided for in Rule 4.3.
- c) Matches shall conclude at the completion of the required number of overs as stipulated in either Rule 4.1 or Rule 4.11 (whichever is applicable); or conclude as otherwise provided for in Rules 4.12.

4. MATCH CONDITIONS

- 4.1 a) All matches shall be one innings per team only. Each day's play shall consist of a maximum of 100 overs (Women's 80 overs), subject to the conditions contained herein.
 - b) Each team shall be entitled to bat for a maximum of 50 overs (Women's 40 overs).
- **4.2** The innings of the side batting first shall be concluded when:
 - i) They are dismissed; or
 - ii) The 50th over has been completed (Women's 40th over); or
 - iii) The captain declares the innings closed.
- 4.3 a) Where the innings of the team batting first is concluded prior to 12.45pm, other than by compulsory closure, there shall be 10 minutes allowed for a change of innings and play shall continue until 1.15pm where upon the Luncheon Break shall be taken.
 - b) Where the innings of the team batting first is completed between 12.45pm and 1.15pm or by compulsory closure, the Luncheon Break shall be taken immediately and for 30 minutes only.
 - c) Where the innings of a team batting first is concluded after 1.15pm, the Luncheon Break shall be taken immediately and play shall resume at 1.45pm, or at the discretion of the umpires.

4.4 If either team does not complete the required overs in the allotted time, they will be penalised 6 runs per over and will be required to bowl the remaining overs. An over in progress shall be regarded as a completed over. Due regard shall be given to the intervention of Adverse Weather.

Allowances for extending the due time shall be actual times caused by on-field injuries, ball replacement and undue lengthy batsmen change-overs – the Umpires shall be the sole judges of these circumstances.

4.5 BATTING AND BOWLING RESTRICTIONS

4.5.1 Over Limits for Bowlers

- a) A bowler shall not deliver more than one-fifth of the allocated overs.
- b) In the event of an interruption, the limit per bowler shall be recalculated to one-fifth of the adjusted allocated overs, except for any bowler who already has exceeded the reduced limit see table in Appendix A.
- c) No further deliveries shall be made by a bowler who has reached or exceeded a re-calculated limit, except to complete an over previously commenced by them.
- d) Where the re-calculation of a bowler's limit results in a fraction, the limit shall be raised to the next higher number for as many bowlers as is necessary to absorb the balance of overs.
- e) A part of an over bowled under the provisions of The Law that relates to Incapacity or suspension shall count as one full over in the limit of each bowler concerned in that over.

4.5.2 Women's Division

- a) A bowler that takes 5 wickets in an innings shall immediately cease bowling, and have another player complete the over in progress (if applicable). A bowler who has taken 5 wickets may only return to bowl their remaining allotted overs when a retired batter returns to the crease.
- b) A maximum of 9 balls may be delivered in any one over, regardless of the number of illegal deliveries. However, the final over of an innings must be completed with six legal deliveries.
- c) Batters shall retire immediately after reaching 50 runs. If all members of a team bar one has been dismissed or retired, and the maximum overs have not been bowled, then the retired batter(s) may return in order of retirement.

4.5.3 Overs Limit for Underage Bowlers of Medium and Fast Pace

- a) A Bowler of medium or fast pace shall be defined as one to whom the wicket-keeper would normally stand back when keeping. The umpires shall notify the captains of both sides which bowlers they determine to be slow bowlers and would be treated differently to this broad definition.
- b) A player's age shall be determined as their age on 1st September preceding each cricket season and the appropriate bowling limitations shall apply for the entire season.
- c) The team captain must indicate the players who are under the ages of 17 and 19 years on September 1st in the season of the competition. They must be identified on the Team Declaration Form before taking part in a match.
- d) Bowling limitations apply at the following ages:
 - i) Under 19: A maximum spell of 8 consecutive overs.
 - ii) Under 17: A maximum spell of 6 consecutive overs.
- e) Underage Bowlers who complete a spell must not resume bowling until the same number of overs from the same end have been bowled. Eg A bowler who bowls three overs 1-3-5 must wait until overs 7-9-11 have been bowled before returning. Note: Any break in play will count in determining when a bowler can return. Eg: a tea break of 28 minutes will count as four overs from the same end (28 mins = a total of 8 overs half this number to arrive at 4). Shall a bowler resume bowling prior to completing their break, this shall constitute a continuance of their previous spell.
- f) Where a bowler changes between medium pace (or faster) and slow bowling during a day's play:
 - i) if the bowler begins with medium pace (or faster), the bowler is subject to this playing condition throughout the day.
 - ii) if the bowler begins with slow bowling and changes to medium pace (or faster), the playing condition applies from the time of the change, and all overs of slow bowling bowled prior to the change shall not be taken into account for the current spell.
- g) It is the responsibility of the fielding captain to ensure that this playing condition is upheld. If the umpires become aware of breaches of this playing condition, they shall direct the captain to take the bowler off forthwith. If applicable, the over shall be completed by another bowler who shall have neither bowled the previous over nor be allowed to bowl the next over. Should a dispute or uncertainty regarding the application of this playing condition occur during play, the umpires shall make the final decision on its application based on information available from the scorers or other sources.

4.6 INNER FIELD RESTRICTION AREA

- Two semicircles shall be drawn on the field of play.
- The semicircles shall have as their centre the middle stump at either end of the pitch.
- The radius of each of the semicircles shall be 27.5 metres.
- The semicircles shall be linked by two parallel straight lines drawn on the field.
- The fielding restriction areas should be marked by continuous painted white lines or 'dots' at seven metre intervals, each 'dot' to be covered by white plastic or rubber discs.

4.7 FIELDING RESTRICTIONS

4.7.1 On-Side Fielders

At the instance of delivery, there may not be more than five fielders on the leg side.

4.7.2 Fielders close to Batter (Under 15's only)

No fielder shall field closer than half a pitch from the batter's middle stump. This restriction does not apply to fielders located on the offside between Point and the Wicket Keeper

4.7.3 Fielding Restrictions – Uninterrupted Match

- Powerplay 1 Overs 1 to 10 (Women's 1 to 8): no more than 2 fielders shall be permitted outside the fielding restriction area at the instance of delivery.
- Powerplay 2 Overs 11 to 40 (Women's 9 to 32): no more than 4 fielders shall be permitted outside the fielding restriction area at the instance of delivery.
- Powerplay 3 Overs 41 to 50 (Women's 33 to 40): no more than 5 fielders shall be permitted outside the fielding restriction area at the instance of delivery.

4.7.4 Fielding Restrictions – Interrupted Match

In circumstances where the number of overs of the batting team is reduced, the fielding restriction overs shall be determined by reference to the table in Appendix A. If play is interrupted during a Powerplay and on resumption the total number of overs for that Powerplay have already been exceeded, then the fielding restrictions will move to the next Powerplay immediately.

4.7.5 Fielding Restrictions – Infringement

In the event of an infringement of any of the fielding restrictions, either umpire shall call and signal no ball.

4.8 NO BALL

4.8.1 Free Hit

The delivery following any no ball shall be a free hit for whichever batter is facing. If the delivery for the free hit is not a legitimate delivery (no ball or wide), then the next delivery will become a free hit for whichever batter is facing. For any free hit, the striker can only be dismissed under the circumstances that apply for a no ball, even if the delivery for the free hit is called a wide. Changes to fielding positions are only permitted if a different batter is on strike for the free hit delivery. The bowler's end umpire will signal a free hit by extending one arm straight upwards and moving it in a circular motion.

4.8.2 Fast Short Deliveries above Shoulder Height of Striker

In any one over a bowler shall be permitted to bowl two fast short-pitched deliveries which, having bounced, pass or would have passed above shoulder height of the striker standing upright at the crease. Should there be a further repetition in the same over the umpire at the bowler's end shall call and signal "no ball".

4.8.3 Dangerous and Unfair Bowling

- a) High Full-Pitched Deliveries Any delivery which passes or would have passed on the full above the waist height of the striker standing upright at the popping crease is to be called No Ball. Any cautionary or other action is to be implemented by the bowler's end umpire as required.
- b) Slow High Full-Pitched Deliveries The dangerous and unfair bowling provisions of Law 41 shall apply except that a slow high full-pitched delivery above waist height of an upright striker, if the delivery is considered not to have been deliberately so bowled, or a dangerous delivery, then the Umpire shall call and signal No Ball only. No cautionary or other action shall be taken.

The following to apply

- Under the clause of bowling high full tosses (beamers), the bowler gets only one warning as a first and
 final warning for a delivery that the bowler's end umpire considers is likely to inflict physical injury on the
 striker this applies even if the act was an accident and the ball slips. The only warning and caution
 under this playing condition is to be treated as separate to any other warning under clause 41.6
 Dangerous and Unfair Bowling.
- Umpires will retain discretion to warn/not warn a bowler, depending on the circumstances and perceived risk of injury for the striker.
- Deliveries that are wide enough of the striker and cannot be considered as likely to inflict physical injury will still be subject to the "no ball" call, but no official caution or warning process shall apply.
- It is expected that balls around the "belt height" will be called no ball by the umpire/s

4.8.4 No Ball: Synthetic Wickets: How Scored

- a) On a Synthetic pitch a ball pitching off the synthetic surface is to be classified as a no ball.
- b) Penalty for no ball is one run only.
- c) Any further runs, not from the bat or person, shall be scored as no balls.

4.9 WIDE BALL

- a) Umpires are instructed to apply a very strict and consistent interpretation in regard to this Law in order to prevent negative bowling wide of the wicket.
- b) Any delivery which in the opinion of the umpire does not give the striker a reasonable opportunity to score shall be called a wide.
- c) As a guide, a delivery passing the striker on the leg side without any contact with the striker's bat or person shall be a Wide unless the ball passes between the striker and the stumps
- d) As a guide, a delivery passing the striker on the off side more than 75cm wide of the off stump without any contact with the striker's bat or person shall be a Wide. Lines shall be drawn from the popping crease to the bowling crease, parallel with the return crease, measured 17 inches (43.18 cm) from the return crease on both sides of the pitch.
- e) Any delivery which, after pitching, passes above the head height of the striker standing upright at the popping crease and does not contact the striker's bat or person shall be called a wide.

In summary the following applies.

- All balls that pass down the leg side and behind the striker shall be interpreted as negative bowling and called "Wide".
- The delivery is NOT a Wide if it passes on or inside the "Wide Guideline (Leg Side)" crease marking
 when the striker moves towards the off side or it passes between the striker and leg stump.
- A delivery shall be called "Wide" if it passes:
 - o outside the "Wide Guideline (Off Side)" with the batter in a "normal" batting stance; or
 - o wide of the return crease, regardless of the striker bringing it within reach.
- The delivery is NOT a Wide if the batter moves to the off side and brings the ball within reach.
- Wide Reverse Sweep or Switch Hit. When a switch hit or reverse sweep is played or attempted the striker is deemed to have brought the ball within reach on both sides of the wicket and the Wide Guideline (Off Side) shall apply on both sides of the stumps. The leg stump wide interpretation is no longer in play.

4.10 HELMETS

4.10.1 Premier Competition - Players 18 years of age, or Older, as at 1st September in current season:

- All players will be strongly encouraged to wear a compliant helmet when batting and wicket-keeping up to the stumps.
- All fielders taking a position within the restricted area are strongly encouraged to wear a compliant helmet. The restricted area is the area formed by drawing a circle 7 metres from the batsman towards point and around to the wicketkeeper on the leg side.

4.10.2 Premier Competition - Players under 18; Women's, Under 18 and Under 15 Competitions:

- All female players, and players who are Under 18 years of age on September 1st at the commencement of the current season, are to wear helmets when batting and wicket-keeping up to the stumps.
- All fielders taking a position within the restricted area are strongly encouraged to wear a compliant helmet. The restricted area is the area formed by drawing a circle 7 metres from the batsman towards point and around to the wicketkeeper on the leg side.

4.11 ADVERSE CONDITIONS

Definition of Adverse Conditions: Matches delayed by Weather including Rain/Storms, Wind, Heat, Air Quality, Fire, Emergency Services, Ambulances and Air Ambulances, Medical Conditions including Quarantine, Player or Spectator Emergencies, Road Accidents or any Emergency or Medical condition that requires the game being delayed.

4.11.1 Lost Time

Lost time is defined as total playing time lost, less 30 minutes.

4.11.2 Delayed Start & Interruptions less than 30 Minutes in Aggregate

The maximum quota of 50 overs (Women's -40 overs) for each team is unaffected for the first 30 minutes of aggregate time lost.

4.11.3 Delayed Start & Interruptions greater than 30 Minutes in Aggregate

a) Delayed Start

If the start of play is delayed for a period greater than 30 minutes, the maximum quota of overs shall be reduced by 1 over per team per 7 minutes of lost time (or part thereof). The match shall only proceed if there is sufficient time to permit at least 120 balls to be bowled to each team.

Example - Start of play is delayed by 86 minutes; Lost Time = 86 minutes - 30 minute = 56 minutes; Overs Lost = 56 minutes/7 = 8 overs lost per team.

b) First Innings Interruptions

If an interruption occurs during the innings of the team batting first that takes the accumulated playing time lost to greater than 30 minutes, the maximum number of overs shall be reduced by 1 over per team per 7 minutes of lost time (or part thereof).

At the completion of the first innings, a revised target is to be determined for the second innings using the Duckworth Lewis Stern calculator located within PlayHQ eScoring.

Example - Team batting first faces 20 overs. Play is then delayed for 86 minutes. Lost Time = 86 minutes - 30 minute = 56 minutes; Overs Lost = 56 minutes/7 = 8 overs lost per team. A target score would then be determined at the change of innings using the DLS calculator.

c) Second Innings Interruptions

If an interruption occurs during the innings of the team batting second that takes the accumulated playing time lost to greater than 30 minutes, the maximum number of overs for the team batting second shall be reduced by 1 over per 3.5 minutes of lost time (or part thereof).

At the completion of each interruption during the second innings, a revised target is to be determined using the Duckworth Lewis Stern calculator located within PlayHQ eScoring.

Example 1 - Team batting second faces 20 overs. Play is then delayed for 44 minutes. Lost Time = 44 minutes - 30 minute = 14 minutes; Overs Lost = 14 minutes/3.5 = 4 overs lost. A target score would then be determined at the resumption of play using the DLS calculator.

Example 2 – Continuing on from Example 1, if after the resumption of play another 14 minute interruption occurred then a further 4 overs would be lost, and a different target score would be determined at the subsequent resumption of play using the DLS calculator.

d) Terminated Matches:

If the innings of the side batting second is interrupted with at least 20 overs bowled, and it is not possible for the match to be resumed, the match will be decided by comparison of the current score with the par score determined by the Duckworth Lewis Stern calculator at the time of the interruption. If the score of the team batting second is equal to the par score, the match is a tie. Otherwise, the result is a victory, or defeat, for the second innings team by the margin of runs by which the score exceeds or falls short of the par score.

If the innings of the side batting second is interrupted without 20 overs bowled, and it is not possible for the match to be resumed, the match shall be declared a draw.

4.11.4 Extreme Heat

On any match day where there is a strong likelihood of heat affecting the safety of players and officials, the Umpires, in consultation with the Captains (or managers for under age competitions), may alter the starting times and/or reduce the number of overs to be played. The final decision shall rest with the Umpires. Altered matches are to be played within the principles laid down in Rule 4.11.3(a) – Delayed start. No match shall be scheduled for less than 20 overs per team (Women's – 15 overs).

Cricket Victoria's Extreme Heat Guidelines to be adhered to wherever practicable.

Underage Competitions - The adopted GCR7 Heat Policy (Appendix B) is to be adhered to wherever practicable.

4.12 COMPLETION OF MATCH AND RESULT

4.12.1 End of Match

Play shall cease when:

- a) The team batting second has been dismissed, received its quota of overs or reached the Target Score.
- b) The number of overs determined in rule 4.11 is less than 20 overs per team (Women's 15 overs) and both captains agree a draw is the only possible result.
- c) Women's, Under 18's and Under 15's in the interest of player participation, with the approval of both Captains, play can continue after a result is achieved until the side batting second is dismissed or receives its allotted overs.

4.12.2 Results of Matches

a) No lost time after commencement of a match

If there is no lost time after the commencement of a match, the winner shall be the side with the highest score. If the scores are equal, the match shall be declared a tie.

b) Lost time after the commencement of a match – match played to completion:

If there is lost time after the commencement of a match and the match reaches a conclusion, the team batting second shall be declared the winner if it reaches the DLS target score. If at the completion of their innings the team batting second is one run short of the target score, the match shall be declared a tie. In all other circumstances, the team batting first shall be declared the winner.

c) Lost time after the commencement of a match – match not played to completion – team batting second has received a minimum 20 (Women's – 15) completed overs:

If there is lost time after the commencement of a match, and the team batting second has received a minimum 20 (Women's -15) completed overs, and the match does not reach a conclusion, then the team batting second shall be declared the winner if its score exceeds the DLS par score at the completion of the match.

If the score of the team batting second is equal to the DLS par score at the completion of the match, the match shall be declared a tie. In all other circumstances, the team batting first shall be declared the winner.

d) Lost time after the commencement of a match – match not played to completion – team batting second has not received a minimum 20 (Women's – 15) completed overs:

If the innings of the side batting second is interrupted before 20 overs (Women's - 15 overs) have been completed, and it is not possible for the match to be resumed, the match shall be declared a draw.

5. TEAM DECLARATION AND COMPOSITION

5.1 PREMIER & WOMEN'S COMPETITIONS

- a) 12 players may be named in each team, however, only 11 of the players shall be permitted to participate as batters and only eleven shall be able to bowl or keep wicket. The team declaration form must indicate which player will not bat and which player will not bowl or keep wicket. Captains shall be responsible for Team declaration forms being fully completed and being received by the Umpires prior to the toss. The full name of each player is to be listed on the team sheet.
- b) Substitutes:
 - i. The fielding side may use their 12th man as a substitute subject to the Law except that the substitute may be freely interchanged.
 - ii. This shall be considered a "wholly acceptable reason" as stated in Law 24.1.1
- iii. The time constraint in Law 24.2 shall not apply.

5.2 UNDER 18 AND UNDER 15 COMPETITIONS

As per 5.1, except a maximum of 13 players (Under 18) and 14 players (Under 15) per team may participate each match. The team declaration form is not required to nominate which players will not bat, bowl or keep wicket.

6. FINALS

- After the completion of the preliminary rounds, the two sides highest on the ladder in each competition will play a Grand Final at a ground within the highest ranked Association. All finals are to be drawn to be played on turf pitches. If turf pitches are not available, the GCR7 Executive will decide on venues that are available and have a turf wicket.
- The GCR7 Board shall appoint umpires for all grand finals. The GCR7 Board will endeavour to appoint a suitably qualified person to act as match referee at each GCL grand final. A fee of not more than 50% of the umpire fee may be paid. The match referee shall assist the umpires with rule interpretations, monitor the off-field behaviour of players, officials and spectators, and have the power to report.
- 6.3 In the event of a turf wicket being unplayable, the Host Association must have available an alternative ground with a hard wicket.
- In the event that a result is not achieved the side finishing higher on the ladder will be declared the Premier team.

7 BALLS

Each association will be provided with their match balls by GCR7.

- Premier, Under 18 and Under 18 Competitions White Kookaburra 156g 4-piece
- Women's Competition Kookaburra 142g

8 UMPIRES

8.1 Appointments

- a) All matches shall be officiated by umpires from the home association's Umpire Panel. Should this not be possible the GCR7 Secretary shall be advised at least five days prior to the match.
- b) Where an umpire is appointed and must travel outside their Association, they shall receive an extra allowance above the normal match fee, as determined by the GCR7 Board.
- c) 2 umpires (Women's and Under 15's 1 umpire) shall be appointed for each match.

8.2 Umpire Payments

Any Association failing to meet its obligation to supply an umpire as per Rule 8 shall be levied a fee of \$25, which will be paid to the replacement umpire as a travel allowance. The travel allowance will not be paid on match day. Similarly, umpires officiating GCL finals shall be paid \$25 more than the scheduled rates.

8.3 Umpire Nominations

Associations that are required to provide umpires for GCL matches are to advise the nominations to the GCR7 Secretary by email by 6:00PM on the Thursday prior to each match. Failure to comply - \$40 fine.

8.4 Umpire Appraisals

Captains are to complete an Umpire Appraisal form via OfficialsHQ within 48 hours after the completion of the match.

8.5 Umpire Votes

The Umpires are to forward to the GCR7 Secretary their votes for the best five players of the match. Votes are to be award on a 10-9-8-7-6 basis.

9. ROLLING THE WICKET

The captain of the batting side can request that the pitch be rolled and swept for 7 minutes between innings.

10. PLAYHQ - ENTERING RESULTS

- a) Associations are required to name their team in PlayHQ prior to the commencement of each match, and any change to a selected team should be input prior to the end of the match.
 If a squad is named, those players that did not play shall be removed when results are being input.
 Failure to comply \$40 fine.
- b) It will be the responsibility of the home side to submit the Match Result into PlayHQ before 6.00 pm on the day of the match. Failure to comply \$50 fine.
- c) Both Associations shall enter all Match Details on PlayHQ by 10.30pm on the day of the match. Failure to comply \$100 fine.

11 UNDER 18 AND UNDER 15 ELIGIBILITY

The age cut-off date for all GCR7 Competitions is 1st September of a given year; meaning to be eligible for the Under 18 (15) competition you must not have turned 18 (15) prior to September 1. Girls may play in the GCL competition 1 year over the prescribed age limits.

12 FINALS ELIGIBILITY

To be eligible to play in a Final of a GCL competition, a player must have played at least one game of GCL cricket during that season. This can include any Region 7 representative matches.

GCL RULES

Gippsland Cricket League: Under 13 competitions.

RULES GOVERNING 40 Over Matches

1. THE COMPETITION

- **1.1** a) Gippsland Cricket Region 7 will conduct a competition between its member Associations to be known as the 'Gippsland Cricket League' (and referred to as "the League").
 - b) The competition will involve an Under 13 grade.
 - c) Nomination of teams may be accepted at the Annual General Meeting or at any meeting of Gippsland Cricket-Region 7 as the Board may direct prior to the 1^{st of} September of each year.
- **1.2** The Laws of Cricket 2017 Code, 2nd Edition 2019 & 3rd Edition 2024 shall apply, except as hereinafter modified.
- To be eligible for GCL competitions, a player must be a resident in the country, be a registered and financial playing member within the Association he or she represents; and have taken part in normal competition within that Association during the current season.
- 1.4 No player is permitted to play in more than one division of GCL cricket on any given day.

2. POINTS & RANKING PROTOCOLS

2.1 MATCH POINTS

- Win 6 points
- Tie, Draw or Match Abandoned 3 points
- Loss 0 points

2.2 PERCENTAGE

If two or more teams have equal points, the one having the highest Net Run Rate will be deemed to have the higher ranking on the ladder.

2.3 BYES AND FORFEITS

- a) A team receiving a forfeit shall be awarded six points.
- b) A team with a bye shall receive zero points, provided all teams are scheduled for the same number of matches in that competition; otherwise six points shall be awarded for a bye.
- c) An Association forfeiting a game shall be fined \$50.00.

3. PLAYING TIMES

- a) All matches shall commence at 10.15 am, unless there is a delayed start due to adverse conditions.
- b) The luncheon break shall be for a period of thirty minutes between 12.45pm and 1.15pm, or as otherwise provided for in Rule 4.3.
- c) Matches shall conclude at the completion of the required number of overs as stipulated in either Rule 4.1 or Rule 4.11 (whichever is applicable); or conclude as otherwise provided for in Rules 4.12.

4. MATCH CONDITIONS

- 4.1 a) All matches shall be one innings per team only. Each day's play shall consist of a maximum of 80 overs, subject to the conditions contained herein.
 - b) Each team shall be entitled to bat for a maximum of 40 overs.
- **4.2** The innings of the side batting first shall be concluded when:
 - i) They are dismissed: or
 - ii) The 40th over (or maximum overs as determined in 4.11.3) has been completed; or
 - iii) The captain declares the innings closed.
- 4.3 a) Where the innings of the team batting first is concluded prior to 12.15pm, other than by compulsory closure, there shall be 10 minutes allowed for a change of innings and play shall continue until 12.45pm where upon the Luncheon Break shall be taken.
 - b) Where the innings of the team batting first is completed between 12.15pm and 12.45pm or by compulsory closure, the Luncheon Break shall be taken immediately and for 30 minutes only.
 - c) Where the innings of a team batting first is concluded after 12.45pm, the Luncheon Break shall be taken immediately and play shall resume at 1.15pm, or at the discretion of the umpires.
- 4.4 If either team does not complete the required overs in the allotted time, they will be penalised 6 runs per over and will be required to bowl the remaining overs. An over in progress shall be regarded as a completed over. Due regard shall be given to the intervention of Adverse Weather.

Allowances for extending the due time shall be actual times caused by on-field injuries, ball replacement and undue lengthy batsmen change-overs – the Umpires shall be the sole judges of these circumstances.

4.5 BOWLING RESTRICTIONS AND PENALTIES

4.5.1 Over Limits for Bowlers

- a) A bowler shall not deliver more than one-fifth of the allocated overs.
- b) In the event of an interruption, the limit per bowler shall be recalculated to one-fifth of the adjusted maximum overs, except for any bowler who already has exceeded the reduced limit see table in Appendix A.
- c) No further deliveries shall be made by a bowler who has reached or exceeded a re-calculated limit, except to complete an over previously commenced by them.
- d) Where the re-calculation of a bowler's limit results in a fraction, the limit shall be raised to the next higher number for as many bowlers as is necessary to absorb the balance of overs.
- e) A part of an over bowled under the provisions of The Law that relates to Incapacity or suspension shall count as one full over in the limit of each bowler concerned in that over.

4.5.2 Overs Limit for Bowlers of Medium and Fast Pace

- a) A Bowler of medium or fast pace shall be defined as one to whom the wicket-keeper would normally stand back when keeping. The umpires shall notify the captains of both sides which bowlers they determine to be slow bowlers and would be treated differently to this broad definition.
- b) Bowlers are limited to a maximum spell of 6 overs.
- c) Bowlers who complete a spell must not resume bowling until the same number of overs from the same end have been bowled. Eg A bowler who bowls three overs 1-3-5 must wait until overs 7-9-11 have been bowled before returning. Note: Any break in play will count in determining when a bowler can return. Eg: a break of 28 minutes will count as four overs from the same end (28 mins = a total of 8 overs half this number to arrive at 4). Shall a bowler resume bowling prior to completing their break, this shall constitute a continuance of their previous spell.
- d) Where a bowler changes between medium pace (or faster) and slow bowling during a day's play:
 - i) if the bowler begins with medium pace (or faster), the bowler is subject to this playing condition throughout the day.
 - ii) if the bowler begins with slow bowling and changes to medium pace (or faster), the playing condition applies from the time of the change, and all overs of slow bowling bowled prior to the change shall not be taken in to account for the current spell.
- e) It is the responsibility of the fielding captain to ensure that this playing condition is upheld. If the umpires become aware of breaches of this playing condition, they shall direct the captain to take the bowler off forthwith. If applicable, the over shall be completed by another bowler who shall have neither bowled the previous over nor be allowed to bowl the next over. Should a dispute or uncertainty regarding the application of this playing condition occur during play, the umpires shall make the final decision on its application based on information available from the scorers or other sources.

4.6 INNER FIELD RESTRICTION AREA

- Two semicircles shall be drawn on the field of play.
- The semicircles shall have as their centre the middle stump at either end of the pitch.
- The radius of each of the semicircles shall be 27.5 metres.
- The semicircles shall be linked by two parallel straight lines drawn on the field.
- The fielding restriction areas should be marked by continuous painted white lines or 'dots' at seven metre intervals, each 'dot' to be covered by white plastic or rubber discs.

4.7 FIELDING RESTRICTIONS

4.7.1 On-Side Fielders

At the instance of delivery, there may not be more than five fielders on the leg side.

4.7.2 Fielders close to the Batter.

No fielder shall field closer than half a pitch from the batter's middle stump. This restriction does not apply to fielders located on the offside between Point and the Wicket Keeper.

4.7.3 Fielding Restrictions – Uninterrupted Match

- Powerplay 1 Overs 1 to 8: 2 fielders must be placed outside the fielding restriction area at the instance of delivery.
- Powerplay 2 Overs 9 to 32: no more than 4 and no less than 3 fielders shall be placed outside the fielding restriction area at the instance of delivery.
- Powerplay 3 Overs 33 to 40: no more than 5 fielders shall be permitted outside the fielding restriction area at the instance of delivery.

For the purpose of this rule, a fielder required to be outside the fielding restriction area must be closer to the boundary line than the inner circle.

4.7.4 Fielding Restrictions – Interrupted Match

In circumstances where the number of overs of the batting team is reduced, the fielding restriction overs shall be determined by reference to the table in Appendix A. If play is interrupted during a Powerplay and on resumption the total number of overs for that Powerplay have already been exceeded, then the fielding restrictions will move to the next Powerplay immediately.

4.7.5 Fielding Restrictions – Infringement

In the event of an infringement of any of the above fielding restrictions, either umpire shall call and signal no

4.8 NO BALL

4.8.1 Free Hit After a Foot Fault No Ball

The delivery following a no ball called for a foot fault shall be a free hit for whichever batter is facing. If the delivery for the free hit is not a legitimate delivery (no ball or wide), then the next delivery will become a free hit for whichever batter is facing. For any free hit, the striker can only be dismissed under the circumstances that apply for a no ball even if the delivery for the free hit is called a wide. Changes to fielding positions are only permitted if a different batter is on strike for the free hit delivery. The bowler's end umpire will signal a free hit by extending one arm straight upwards and moving it in a circular motion.

4.8.2 Fast Short Deliveries above Shoulder Height of Striker

In any one over a bowler shall be permitted to bowl two fast short-pitched deliveries which, having bounced, pass or would have passed above shoulder height of the striker standing upright at the crease. Should there be a further repetition in the same over the umpire at the bowler's end shall call and signal "no ball".

4.8.3 Dangerous and Unfair Bowling

- a) High Full-Pitched Deliveries Any delivery which passes or would have passed on the full above the waist height of the striker standing upright at the popping crease is to be called No Ball. Any cautionary or other action is to be implemented by the bowler's end umpire as required.
- b) Slow High Full-Pitched Deliveries The dangerous and unfair bowling provisions of Law 41 shall apply except that a slow high full-pitched delivery above waist height of an upright striker, if the delivery is considered not to have been deliberately so bowled, or a dangerous delivery, then the Umpire shall call and signal No Ball only. No cautionary or other action shall be taken.

The following to apply

- Under the clause of bowling high full tosses (beamers), the bowler gets only one warning as a first and
 final warning for a delivery that the bowler's end umpire considers is likely to inflict physical injury on the
 striker this applies even if the act was an accident and the ball slips. The only warning and caution
 under this playing condition is to be treated as separate to any other warning under clause 41.7
 Dangerous and Unfair Bowling.
- Umpires will retain discretion to warn/not warn a bowler, depending on the circumstances and perceived risk of injury for the striker.
- Deliveries that are wide enough of the striker and cannot be considered as likely to inflict physical injury will still be subject to the "no ball" call, but no official caution or warning process shall apply.
- It is expected that balls around the "belt height" will be called no ball by the umpire/s

4.8.4 No-Ball: Synthetic Wickets: How Scored

- a) On a Synthetic pitch a ball pitching off the synthetic surface is to be classified as a no-ball.
- b) Penalty for no-ball is one run only.
- c) Any further runs, NOT from the bat or person, shall be scored as 'no-balls'.

4.9 WIDE BALL

- a) A delivery that is judged to be too wide to be hit by the batter by means of a normal cricket shot shall be called a wide.
- b) A delivery which, after pitching, passes above head height of the striker standing upright at the popping crease and does not contact the striker's bat or person shall be called a wide.
- c) A delivery shall not be a wide when:
 - i) the striker moves from their normal stance and causes the ball to pass out of reach; or
 - ii) the striker moves from their normal stance and brings the ball within reach.

4.10 HELMETS

All players are to wear helmets when batting and wicket-keeping up to the stumps.

4.11 ADVERSE CONDITIONS

Definition of Adverse Conditions: Matches delayed by Weather including Rain/Storms, Wind, Heat, Air Quality, Fire, Emergency Services, Ambulances and Air Ambulances, Medical Conditions including Quarantine, Player or Spectator Emergencies, Road Accidents or any Emergency or Medical condition that requires the game being delayed.

4.11.1 Lost Time

Lost time is defined as total playing time lost, less 60 minutes.

4.11.2 Delayed Start & Interruptions less than 60 Minutes in Aggregate

The maximum quota of 40 overs for each team is unaffected for the first 60 minutes of aggregate time lost.

4.11.3 Delayed Start & Interruptions greater than 60 Minutes in Aggregate

a) Delayed Start

If the start of play is delayed for a period greater than 60 minutes, the maximum quota of overs shall be reduced by 1 over per team per 6 minutes of lost time (or part thereof). The match shall only proceed if there is sufficient time to permit at least 120 balls to be bowled to each team.

Example - Start of play is delayed by 84 minutes; Lost Time = 84 minutes - 60 minute = 24 minutes; Overs Lost = 24 minutes/6 = 4 overs lost per team.

b) First Innings Interruptions

If an interruption occurs during the innings of the team batting first, that takes the accumulated playing time lost to greater than 60 minutes, the maximum number of overs for the team batting second shall be reduced by 1 over per 3 minutes of lost time (or part thereof). In this situation, should the team batting first be dismissed prior to receiving their maximum overs, the team batting second is entitled to receive their remaining overs, provided this does not result in them exceeding their maximum overs.

Example - Team batting first faces 20 overs. Play is then delayed for 84 minutes. Lost Time = 84 minutes - 60 minute = 24 minutes; Overs Lost = 24 minutes/3 = 8 overs lost from the innings of the team batting second. The team batting second can then recover up to 8 of these lost overs by dismissing the team batting first short of their maximum overs.

c) Second Innings Interruptions

If an interruption occurs during the innings of the team batting second that takes the accumulated playing time lost to greater than 60 minutes, the maximum number of overs for the team batting second shall be reduced by 1 over per 3 minutes of lost time (or part thereof).

4.11.4 Extreme Heat

On any match day where there is a strong likelihood of heat affecting the safety of players and officials, the Umpires, in consultation with the Coaches and Managers, may alter the starting times and/or reduce the number of overs to be played. The final decision shall rest with the Umpires.

Altered matches are to be played within the principles laid down in Rule 4.11.3(a) – Delayed start.

No match shall be scheduled for less than 20 overs per team.

Cricket Victoria's Extreme Heat Guidelines are to be adhered to wherever practicable.

The adopted GCR7 Heat Policy (Appendix B) shall be adhered to wherever practicable.

4.12 COMPLETION OF MATCH AND RESULT

4.12.1 End of Match

Play shall cease when:

- The team batting second has been dismissed or received its quota of overs.
- b) The number of overs determined in rule 4.11 is less than 20 overs per team and both captains agree a draw is the only possible result.

4.12.2 Results of Matches

a) No lost time after commencement of a match

If there is no lost time after the commencement of a match, the winner shall be the side with the highest score. If the scores are equal, the match shall be declared a tie.

b) Lost time after the commencement of a match:

- If the team batting second is dismissed short of the score of the team batting first, the side batting first shall be declared the winner;
- ii) If the team batting second passes the score of the team batting first, the team batting second shall be declared the winner;
- iii) If the team batting second is dismissed equal with the score of the team batting first, the match shall be declared a tie:
- iv) If the team batting second receives its maximum overs as determined in 4.11.3, and it has not reached the score of the team batting first, the team batting first shall be declared the winner;
- v) In all other circumstances, the match shall be declared a draw.

5. TEAM DECLARATION AND COMPOSITION

- a) 14 players may be named in each team, however, only 11 of the players shall be permitted to participate as batters and only 11 shall be able to bowl. It is not necessary for the team declaration form to indicate which player(s) will not bat and which player(s) will not bowl. Captains shall be responsible for Team declaration forms being fully completed and being received by the Umpires prior to the toss. The full name of each player is to be listed on the team sheet.
- b) Substitutes:
 - i. The fielding side may interchange their substitutes freely.
 - ii. This shall be considered a "wholly acceptable reason" as stated in Law 24.1.1
 - iii. The time constraint in Law 24.2 shall not apply.

6. FINALS

- After the completion of the preliminary rounds, the two sides highest on the ladder in each competition will play a Grand Final at a ground within the highest ranked Association. All finals are to be drawn to be played on synthetic pitches.
- **6.2** The GCR7 Board shall appoint umpires for all grand finals.
- 6.3 In the event that a result in not achieved the side finishing higher on the ladder will be declared the Premier team.

7 BALLS

Each association will be provided with their match balls by GCR7.

8 UMPIRES

All Home and Away matches shall be officiated by volunteers from each association.

9. PLAYHQ - ENTERING RESULTS

- a) Associations are required to name their GCL team in PlayHQ prior to the commencement of each match and any change to a selected team should be input prior to the end of the match.
 If a squad is named, those players that did not play shall be removed when results are being input.
 Failure to comply \$40 fine.
- b) It will be the responsibility of the home side to submit the Match Result into PlayHQ before 6.00 pm on the day of the match. Failure to comply \$50 fine.
- c) Both Associations shall enter all Match Details on PlayHQ by 10.30pm on the day of the match. Failure to comply \$100 fine.

10 UNDERAGE ELIGIBILITY

The age cut-off date for all GCR7 Competitions is 1st September of a given year; meaning to be eligible for the Under 13 competition you must not have turned 13 prior to September 1. Girls may play in the GCL competition 1 year over the prescribed age limits.

11 FINALS ELIGIBILITY

To be eligible to play in a Final of a GCL competition, a player must have played at least one game of GCL cricket during that season. This can include any Region 7 representative matches.

GCL RULES

Gippsland Cricket League: Premier, Women's, Under 18 and Under 15 competitions.

RULES GOVERNING T20 Matches

1 PLAYING CONDITIONS

- **1.1** The Laws of Cricket 2017 Code, 2nd Edition 2019 & 3rd Edition 2024 and GCL Rules governing 50 Over Matches, except as varied hereunder, shall apply
- 1.2 The matches will consist of one innings per side, each innings being limited to a maximum of 20 overs.

2 HOURS OF PLAY AND INTERVALS

2.1 Hours of Play

The Board shall schedule T20 matches at appropriate times to match the prevailing circumstances. Where more than one game is scheduled on any given day, provision for a half hour break shall be included in the schedule.

2.2 Intervals

Intervals between innings shall be of 10 minutes duration. No drinks intervals are permitted.

3 LENGTH OF INNINGS

3.1 Uninterrupted Matches

Each team shall bat for 20 overs, unless they are dismissed.

3.2 Delayed or Interrupted Matches

As per 50 Over Rule 4.11, with the exception that 5 overs per team shall be the minimum overs required to constitute a match. Any reference in 4.11 or 4.12 to '20 overs' shall be replaced with '5 overs' for T20 matches.

4 TIMED OUT

Either the incoming batsman or his partner, whichever the circumstances of the match require, must be in position to take guard to be ready to receive the next ball within 90 seconds of the fall of the previous wicket. The incoming batsman is expected to be ready near the boundary to make his way to the wicket immediately a wicket falls and is expected to jog to the wicket. If this requirement is not met, the incoming batsman will be out. Timed out.

5 BATTING RESTRICTIONS (Women's Division)

Batters shall retire after reaching 35 runs. If all members of a team bar one has been dismissed or retired, and the maximum overs have not been bowled, then the retired batter(s) may return in order of retirement.

6 FIELDING RESTRICTIONS

- Powerplay 1 Overs 1 to 6: no more than 2 fielders shall be permitted outside the fielding restriction area at the instance of delivery.
- Powerplay 2 Overs 7 to 20: no more than 5 fielders shall be permitted outside the fielding restriction area at the instance of delivery.

Gippsland Cricket - Region 7 By-Laws

1. Changes to By Laws:

The Board may from time to time, enact, repeal and amend all such By-Laws (not inconsistent with the Act or the Regulations made hereunder) as it shall consider necessary for the proper management of the affairs of the Association. Such decisions or changes to By-Laws shall be binding upon members until set aside at a Special General Meeting of the Region.

2 Fees

2.1 Membership Fees and Registration Fees

The Membership Fee per Member Association shall be a flat fee determined on an annual basis. All other Fees and charges shall be determined by the number of Member Associations' senior and junior teams participating in GCR7 competitions.

The fees, as recommended by the Board, and subsequently endorsed by Delegates at a Special General Meeting of the Region are due and payable on dates determined by the Board at the September meeting.

2.2 Late Payment of Fees

At the discretion of the Treasurer a late payment fee of \$5 per day may be levied upon any member Association that has failed to pay any membership fee or penalty fee within 7 days after the due date. The penalty shall accumulate until such time as the payment owing is received. The member must receive at least 21 days' notice of an amount due. An emailed invoice to the Association Secretary and/or Treasurer will be considered notice of an amount due. If an Association has difficulty in meeting its obligations a negotiated payment arrangement will be looked upon favourably. Any penalty that is applied may be appealed to the Board by written submission.

3. Membership

3.1 Membership – Region 7 Associations

Membership is open to those Associations registered with the VCCL and named by the VCCL as belonging to Region 7. A Region 7 Association may apply for full or associate membership.

Associate Membership

3.2 Other Associations

Consistent with Law 3c of the Constitution, the Region may allow Associate membership to other Associations that wish to play in competitions conducted under the auspices of GCR7.

The Associate Membership fees shall be restricted to the Team Registration fee and any other charges determined necessary for the administration of such competitions.

The privileges assigned to this membership shall be the right to vote on all matters pertaining to the conduct of competition in which such a member has teams participating.

Associate membership does not carry voting rights or the ability to enter elite cricket competitions run by the Region.

3.3 Umpire Membership

Consistent with Law 3c of the Constitution, the Region may allow Associate membership to those persons who are accredited with either Cricket Australia or Cricket Victoria. The privileges assigned to such membership shall be restricted to that described in 3(c) of the Constitution and shall allow umpires to be members of the Gippsland Umpires Panel and officiate in matches organised by GCR7.

3.4 No Boundaries

Consistent with Law 3c of the Constitution, the Region may allow Associate membership to those people with physical and intellectual disabilities who wish to play in competitions conducted under the auspices of GCR7

The Associate Membership fees shall be restricted to the Player Registration fee and any other charges determined necessary for the administration of such competitions and to allow them to participate as Registered Members of the No Boundaries Competition.

4 Board Meetings: Attendance

Attendance at Board Meetings and Special Meetings is compulsory The following fines shall apply for non-attendance:

- \$25.00 non-attendance first meeting
- \$50.00 non-attendance 2nd meeting
- \$100.00 non-attendance 3rd & subsequent meetings in a season

5. Board Subcommittees

The purpose of the subcommittees is to assist with the operations of the Board. The Board may activate subcommittees as deemed necessary. Subcommittees shall operate as per the responsibilities outlined for each subcommittee. The Board President or nominee shall be a member of all Subcommittees.

The following subcommittees shall operate.

5.1 Rules Committee

The Rules Committee for GCL Competitions shall consist of:

- The Region 7 President (Chairperson)
- The Region 7 Secretary
- Host Association representative
- Any other person as appointed by the Board

It shall be the responsibility of the Rules Committee to ensure that the GCL By-Laws are current and are forwarded to the Board on an annual basis.

5.2 Junior Development Committee (JDC)

The JDC will consist of an elected Chairperson, the RCM, and one representative from each Member Association. The JDC shall be responsible for the election of the committee's secretary and all matters pertaining to Junior Cricket, at a Region Level. This shall include the implementation of Board Policy on selection procedures for under-age teams and the appointment of appropriate personnel.

The elected Chairperson shall report to the Board on its activities on a regular basis; shall attend Board meetings and may participate in all debates; but does not have voting rights at Board level unless participating in the capacity as a nominated Board Member.

5.2.1 JDC Voting rights

- i) Each Member Association present at a meeting of the JDC has one vote.
- ii) A member Association can be represented by their JDC representative or a duly authorised substitute.
- iii) Proxy votes lodged by one member Association on behalf of another member Association are not permitted.
- iv) Executive members do not have ordinary voting rights.
- v) In the event of a tied vote, the Chairperson of the JDC (or if the elected Chairperson is not present, the person appointed to chair the meeting) shall be entitled to a casting vote.
- vi) If the Chairperson declines to exercise a casting vote, the motion shall be lost when a tied vote occurs.
- vii) The Chairperson of the JDC may authorise a poll of members via electronic communication mediums.

5.3 Women's Cricket Committee

The Women's Cricket Committee shall consist of:

- i) The RCM
- ii) One representative from each of the participating teams.
- iii) GCR7 Secretary

One person nominated by the subcommittee shall act as a chairperson and report to the Board on matters related to Women's Cricket.

The Committee shall be responsible for all matters pertaining to Women's Cricket at a Region Level. This shall include the organisation of the draw and venues for competition, administration of the competition rules and the appointment of personnel to management positions for the representative teams at the senior level.

6 Gippsland Cricket League Competitions (GCL)

6.1 Gippsland Cricket – Region 7 Board Responsibilities

The Board shall be responsible for the Senior, Women's and Underage Competitions and their Rules in the Gippsland Region. Such Competitions are to be known as the Gippsland Cricket League Competitions and will be administered by the Board.

In the event of an Association not entering a team in a particular competition, their players shall be eligible to play for other Associations.

6.2 Host Club's Responsibilities

The GCR7 Board shall frame the Host Club Responsibilities for the staging of GCL matches. These shall be placed in the GCR7 handbook.

6.3 GCL Awards

a) Gippsland Cricketer of the Year

This shall be awarded in each competition.

These awards shall be decided by Umpires' Votes as per the GCL Rules.

Where two or more players are equal on votes, multiple awards shall be presented.

b) Special Awards:

The Board shall award certificates to recognise individual achievements in the GCL Premier Competition

- i. Where a player is selected in four All Gippsland GCL teams, a "GCL Champion" Certificate shall be awarded to recognise this achievement.
- ii. Where a player is selected in eight All Gippsland GCL teams, a "GCL Legend" Certificate shall be awarded to recognise this achievement.
- iii. For the purpose of these awards, Selection in the VCCL Representative team at the National Championships shall rank equally with selection in the All Gippsland Team.

6.4 Kookaburra Cup

Definition:

The Cup will be played between the two highest ranked Premiership teams from the previous season according to their winning ratio/percentage [against all completed scheduled matches] and the formula for cricket percentage.

Rules:

The game shall be played under Gippsland Cricket League: rules governing T20 Matches. The commencement and interval times shall be in accordance with the times set down for 'morning' matches. A luncheon is to be provided by the host club at the end of the match with a \$300 catering allowance.

Prizemoney:

\$300 for the winner & \$150 for the runner up.

Schedule:

This match is scheduled to be played on a date selected by the Board but must not be on a date coinciding with a round of Premier GCL cricket matches. It is desirable for the date to be prior to Christmas

Venue:

Highest ranked team to host the game.

Host Club Responsibilities:

As per GCL Booklet

6.5 GCL All Gippsland Premier Selection Panel

The selection panel for the All Gippsland XI shall consist of:

The President, the Secretary and the Vice President of the Board.

The selection process shall be based on PlayHQ statistics.

The team shall include the selection of 6 batters, 5 bowlers and a wicketkeeper.

In the event two or more player tying for the final bowling or batting place available in the All-Gippsland team, the tie shall be broken by applying a secondary assessment.

In the case of two batters with the same aggregate of runs, the first tie breaking assessment will be based on the better batting average. If a tie still prevails, the matter will be decided in favour of the batter with the highest individual score during the current GCL season.

In the case of two or more bowlers with the same aggregate of wickets, the first tie breaking assessment will be based on the better bowling average. If a tie still prevails, the matter will be decided in favour of the bowler with the best economy rate.

7 Regional Representative Cricket

- 7.1 Where a player is required for a VCCL or Region 7 representative matches, that player may be replaced with a substitute player at any time during the course of a GCL game. If the substitute player is drawn from a lower grade, all subsequent replacements may be made from the Association's registered list. The substitute player shall be allowed to complete an unfinished over or hand as required.
- 7.2 A selected Region 7 player must provide a reasonable explanation within fourteen days of an absence from a selected side once notified of selection in a representative team. A player who fails to comply with this rule will be required to present himself before an independent tribunal where the case will be heard.
- 7.3 Any player who withdraws from a Region 7 representative team/match after being notified of his or her selection in that team shall be ineligible to play in any representative competition scheduled for the same day which is under the direct control of the Region (this would include GCL and Kookaburra Cup games)

8 Regional Player Registrations, Permits and Transfers

- 8.1 All player transfer applications within Region 7 shall commence on 14 August and cease on 31 December. Such transfers must be performed via PlayHQ.
- 8.2 Transfers are required for all players who wish to transfer from one Club to another Club within Region 7, when that player has played in a Region 7 Association in the previous or current season.

 A financial player shall be automatically transferred to play with that player's Club of choice in a new Association upless it is proven that such player has a legal contract to play with the previous Club or is up

Association unless it is proven that such player has a legal contract to play with the previous Club or is under suspension. Any player who has played during the current season will be deemed financial in respect to earlier seasons.

Note: Where a dispute arises under 8.2 or 8.3, the matter shall be referred to the GCR7 Member Protection Officer.

8.3 Financial Status

A player shall be deemed to be financial where:

- The membership fee and other legitimate subscriptions due in any given season have been paid.
- Raffle ticket money collected on behalf of the Club in any given season has been paid to the Club.
- Payment for Club apparel provided by a Club in any given season has been made.

For a player to be deemed non-financial from the previous season, the player's name must appear on the list of that Club's non-financial members. For the list to be valid, it must state the nature of the debt and be registered with that Club's Association Secretary by August 1st in any given year.

Each Association Secretary shall in turn furnish the Region Secretary with the full list of unfinancial players by August 7th each year. Players whose names do not appear on such list will be deemed to be financial. A non-financial player must pay all outstanding debts (as per dot points above) before he can be transferred and register to play for a new club in a different Association.

In accordance with the process set out for notifying the Region Secretary of Unfinancial Players, clubs and member Associations shall also notify the Region Secretary of:

- a. any player serving a period of suspension that will carry forward to the next season.
- b. any player who has a written contract that compels him to play with a club in the next season. The Secretary shall prepare a Region wide register of Unfinancial, Suspended and Contracted players, and distribute this to the Association Secretaries on an ongoing basis from August 14th each season.
- A fine of \$200 will be imposed on those Associations who do not comply with the GCR7 procedures in relation to player transfers within Region 7. Any player found to be a party to a breach of By-Law 8 shall be suspended for two full playing weekends at both Association & Region level when he/she has crossed from one Association to another without a transfer having played in both Associations in the current season (i.e. the suspension will not apply when the breach occurs between two different seasons). The dates of the suspension to be determined by the Region Executive.
- 8.5 A club has 5 calendar days to deal with any inter-Association transfer that is lodged. Day 1 being the day the transfer is lodged. Any player transfer application not dealt with in the required manner within the 5 day period will be deemed to be granted.
- **8.6** A player who changes his abode is exempt from rule 8.1 that governs transfer deadlines.

8.7 Premier Cricket Players

Players registered and playing with a Premier Cricket Club are excluded from playing in any GCL Competitions.

Note: By-law 8.7 does not pertain to players deemed to be under 18. That is, an under 18 person is eligible to play for his "Club and Association of Origin" on an availability basis without reference to the above law at any time.

8.8 T20 Competitions

Players wishing to participate in a T20 competition run outside their home Association may do so without a transfer, providing the T20 matches do not form part of an Association's regular season, or clash with GCL playing dates. Such players are required to obtain a permit through PlayHQ.

9 Ineligible Players

- **9.1** All unfinancial, suspended or deregistered players shall be ineligible to participate in any GCR7 representative matches, GCL competitions or in the matches of GCR7 Associations.
- 9.2 Where a dispute arises regarding the eligibility of a player for a GCL game or GCR7 representative game, the Board shall be the body responsible for the resolution of that dispute in the first instance. If a dispute cannot be resolved at this level, the MPO may be used to resolve the issue.
- 9.3 Where a dispute arises regarding the eligibility of a player for registration at intra-Association level (Club Games), the GCR7 MPO shall be used as the person responsible for the resolution of that dispute.

10 GCR7 Player and Officials Code of Conduct

This Code of Conduct requires personnel to conduct themselves at the highest level of personal behaviour both on and off the field so as not to bring their Association, the Gippsland Region or the game of Cricket into disrepute. It is designed to ensure that personal behaviours are consistent with the principles of good sportsmanship, where swearing, insulting and dissenting actions or racial vilification is not acceptable.

This Code of Conduct covers all Board Members, Umpires, Players and Officials in GCL games, finals and all matches and functions where the Region is represented.

A GCR7 official, member Association official, Umpire or Association player shall be liable to suspension at the discretion of the Gippsland Cricket Tribunal if such official, umpire or team member violates the Code of Conduct of GCR7 or neglects to comply with a lawful direction of the GCR7 Board.

10.1 Violation of the Code of Conduct.

In such cases, an Independent Tribunal convened by the GCR7 MPO shall hear the case. In these cases, the panel convened by the MPO shall determine its own procedures, but may be guided by rule 10.3

10.2 Gippsland Cricket League Player Behaviour Rules

Any Report is to be submitted on the prescribed form (available from the website)

Two processes are set for the consideration of Unsatisfactory Player Behaviour and Reporting:

1. Serious Breaches

Where a player makes physical contact with another player or official, uses abusive language or dissent, this will see the player reported by the Umpire(s) controlling the match and the matter must be referred to the GCR7 Secretary for a Gippsland Cricket Tribunal hearing. The GCR7 Secretary must be notified of this decision no later than 12 noon on the Tuesday following the conclusion of the match.

2. Less Serious Breaches

Where an Umpire is duly concerned with a player's behaviour but does not believe a report is necessary, the incident/infringement shall be noted on the Umpires' Match Report.

- Where such a situation is noted, the player and his captain shall be informed by or at the end of the match. The umpires shall inform the GCR7 Secretary who shall officially inform the player via the player's Association that this as a final caution for the current season.
- When a player has been noted twice on such Match Reports during the season he shall receive an automatic one–match suspension.
- Should a player be reported for misbehaviour he shall receive a one–match suspension which will be served at the discretion of the Gippsland Cricket Tribunal.

Suspended Players

- The serving of suspensions imposed by the Regional Tribunal shall be determined by the Gippsland Cricket Tribunal.
- b) Any player under suspension from playing cricket in his local Association is also banned from playing in any GCL/Kookaburra' Cup competition matches or GCR7 representative matches during that period.

10.3 Gippsland Cricket Tribunal: Procedures at a Reported Person's Hearing

- 1. The Gippsland Cricket Tribunal shall consist of 3 members being from the pool of nominated persons from the member Associations. A nominated Tribunal member from an Association which participated in the match from which the reports(s) arose shall not be eligible to sit on the Gippsland Cricket Tribunal.
- 2. The panel that is convened to hear the report shall elect its chairman. The opening address shall be made by Chairman, including the announcement of the charges and the procedure to be followed.
- 3. Reading of the charges.
- 4. Chairman requests a plea from the reported person(s).
- 5. Evidence/submissions (may be in writing) from:
 - (a) the Umpire(s)
 - (b) any other person(s) in attendance to give evidence
 - (c) the reported person(s)
 - (d) his witnesses, if any

Those giving evidence shall be subject to questioning by any member of the Gippsland Cricket Tribunal. Similarly, the reported person(s) may ask questions of the Umpire(s) and vice-versa.

- 6. After all evidence, submissions and questioning has concluded, all except the Gippsland Cricket Tribunal members shall leave the room whilst the Tribunal deliberates upon its decision.
- 7. Announcement of the decision guilty or not guilty. If not guilty, the hearing is concluded. If guilty, prior to the announcement of the penalty, the Chairman asks if any person has anything further to add in relation to the penalty.

IF YES - Go to 8; IF NO - Go to 10

- 8. The additional information/pleas/character evidence is heard.
- 9. All persons again leave the room whilst the Gippsland Cricket Tribunal deliberates upon a decision regarding the penalty.
- 10. Sentence/penalty advised, along with the reason(s) given as to how the penalty was reached.

APPENDIX

Appendix A – Powerplay and Bowler Overs Distribution – Interrupted Innings

Innings	Max Ov	ers/Bo	1st P	2nd	3rd PP	Innings	Max Ov	ers/Bo	1st P	2nd	3rd PP
Length	wle	er	P	PP	314 PP	Length	wl	er	P	PP	SIG PP
50	5 x 10		10	30	10	25	5 x 5		5	15	5
49	4 x 10	1 x 9	10	29	10	24	4 x 5	1 x 4	5	14	5
48	3 x 10	2 x 9	10	29	9	23	3 x 5	2 x 4	5	14	4
47	2 x 10	3 x 9	10	28	9	22	2 x 5	3 x 4	5	13	4
46	1 x 10	4 x 9	9	28	9	21	1 x 5	4 x 4	4	13	4
45	5 x 9		9	27	9	20	5 x 4		4	12	4
44	4 x 9	1 x 8	9	26	9	19	4 x 4	1 x 3	4	11	4
43	3 x 9	2 x 8	9	26	8	18	3 x 4	2 x 3	4	11	3
42	2 x 9	3 x 8	8	25	8	17	2 x 4	3 x 3	4	10	3
41	1 x 9	4 x 8	8	25	8	16	1 x 4	4 x 3	3	10	3
40	5 x 8		8	24	8	15	5 x 3		3	9	3
39	4 x 8	1 x 7	8	23	7	14	4 x 3	1 x 2	3	8	3
38	3 x 8	2 x 7	8	23	7	13	3 x 3	2 x 2	3	8	2
37	2 x 8	3 x 7	8	22	7	12	2 x 3	3 x 2	3	7	2
36	1 x 8	4 x 7	7	22	7	11	1 x 3	4 x 2	2	7	2
35	5 x 7		7	21	7	10	5 x 2		2	6	2
34	4 x 7	1 x 6	7	20	7	9	4 x 2	1 x 1	2	5	2
33	3 x 7	2 x 6	7	20	6	8	3 x 2	2 x 1	2	4	2
32	2 x 7	3 x 6	7	19	6	7	2 x 2	3 x 1	2	4	1
31	1 x 7	4 x 6	6	19	6	6	1 x 2	4 x 1	2	3	1
30	5 x 6		6	18	6	5	5 x 1		1	3	1
29	4 x 6	1 x 5	6	17	6	4	4 x 1		1	2	1
28	3 x 6	2 x 5	6	17	5	3	3 x 1		1	1	1
27	2 x 6	3 x 5	6	16	5	2	2 x 1		1	1	0
26	1 x 6	4 x 5	5	16	5	1	1 x 1		1	0	0

Appendix B - GCL Underage Competitions Extreme Heat Conditions Guidelines

U/18 & U15 MALE	U/17 FEMALE & U/13 Male	MATCH DAY PRECAUTIONS
Ambient Temp (°C)	Ambient Temp (°C)	These measures will be implemented from the predicted forecast using the Bureau of Meteorology (For match location) as of 5.00pm the night prior.
<30	<30	 Adequate water/sports drinks/ice made available to all player, officials, coaches, staff, volunteers. Sunscreen to be made available to all player, officials, coaches, staff, volunteers. First aid kit to be available. Rotation of bowlers/fielders with 12th and 13th members of the squad
30 - 37	30 - 35	 Implement all above – with the addition of Increase in regularity of drinks breaks in each innings. Reduction in time of warm-up prior to commencement of match. Batters to be able to call for drinks when desired. Play MAY commence early subject to agreement by coaches and officials.
38+	36+	Game will be cancelled.

The host association will be responsible for monitoring the weather conditions and for notifying the visiting association if a game is to be cancelled.